

Sabih Mir

Interaction, User Interface & User Experience Design

Contact You can call me by dialing **617-230-3966**, visit my website at **sabihmir.com** or send me an email at **sabihmir@gmail.com**.

Objective To work in a collaborative, engaging environment in all aspects of Interaction and User Experience Design with people who are driven to solve design problems and create only the best product experiences.

Education **Bachelor of Arts, Human Factors & English**, Tufts University, May 2000.
Certificate, Urban Design & Architecture, Graduate School of Design, Harvard University, Summer 2003.

Experience

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| Principal Interaction Designer Essential August 2010–Present | Joined the award-winning design innovation firm to lead all Interaction Design concerns and deal with any user interface considerations as the sole Interaction Designer in the studio. Work closely with the Research, Industrial Design and Engineering groups to ensure problems are identified and the appropriate design solution is explored, tested and subsequently employed. Represent the discipline to all clients and advocate user centered design principles on all interface & interaction projects. |
| UX Designer The Barbarian Group May 2008–July 2010 | Hired as the first full time UX Designer, worked with the Director of UX to help integrate the UX discipline into a formal process at TBG. Lead projects in all aspects of UX and Interaction Design, acting as a bridge between all other disciplines to ensure the overall experience was always considered throughout a project life cycle. Acted as UX liaison between clients and internal team members. |
| Senior Interaction Designer RDVO May 2006–April 2008 | Responsible for outlining, designing and implementing interaction and user interfaces for clients across various platforms that included devices, web applications and desktop software. Collaborated with the strategy, design and development stakeholders to ensure behavioral, aesthetic and brand consistency throughout the project life cycle. Oversaw the development of XHTML and CSS to promote web standards and accessibility best practices for web based projects. |
| Information Designer Tank Design June 2004–March 2006 Contract 2003–2004 | Designed and developed interactive solutions for clients such as FedEx, MIT, Monster & Symantec/Norton. Created and designed interactive behavior for numerous websites, web-based prototypes for usability testing purposes and computer applications. Surveyed and organized information that clients wished to display or make available in the above instances. |
| Part-time Producer & Newswriter WBUR, 90.9FM January 2002–June 2003 | Worked with On Point Radio staff to produce daily, 2 hour live news & current events program. Helped suggest topics for daily program, wrote and edited show scripts, and researched guests to be interviewed. Interviewed news makers, government officials, professors, etc. at the WBUR Newsdesk to gauge their relevancy for the current program. |
| Interface Developer Razorfish June 2000–May 2001 | Worked with the design and architecture teams to formulate and develop interactive web solutions. Provided insight into interface/information design during development process. Developed and ultimately implemented these ideas using various technologies (DHTML/XHTML, CSS, Javascript, XML/XSLT, ASP). |

Awards

- 2007 Webby Award**, Government for MBTA website (<http://mbta.com>).
- 2007 MITX Award**, Best Government website for MBTA website (<http://mbta.com>).
- 2007 MITX Award**, Best Technology website for PHT Corporation website (<http://phtcorp.com>).
- 2007 SXSW Interactive Awards Finalist**, CSS for MBTA website (<http://mbta.com>).